

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural, could be aggressive at 1 level
New Suit = F1
Cue-Bid = Forcing raise 3+ card supp
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct: 15-18hcp SYS ON
Balancing: 11-14 vs 1m and 11-16 vs 1M, SYS ON
Sandwich: UPH is Nat 15-18hcp
JUMP OVERCALLS (Style; Responses; Unusual NT)
Direct: natural preemptive
Reopen: 2NT= 17-19hcp. SYS ON
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1♣ nat 2+ or 3+ cards)-2♣=always Natural, 2♦ always Majors
(1M)-2M=Michaels
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs Strong: Multilandy → 2♣=MM, 2♦=1M, 2M=5M+4m
DBL=penalty
Vs Weak: Multilandy → 2♣=MM, 2♦=1M, 2M=5M+4m
DBL= Opening hand or +
Passed Hand: Same but DBL is 4M/5+m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs 1♣: DBL=majors, 1NT=mm
Vs 2♣: DBL=majors, 2NT=mm or ♦+♥
OVER OPPONENTS' TAKEOUT DOUBLE
transfers

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5	3/5	
NT	ATT	3/5	
Subseq	Attitude	Attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A+, AK+	ASK UNBLOCK	
King	KQ+ or AK alone	ASK ATT	
Queen	QJ+ or short	QJ+	
Jack	J10+, HJ10+ or short	J10+, H1J0+	
10	10x, 109x+, H109+	109+, H109+	
9	9x	9x, 9xx	
Hi-X	EVEN	3+ xxx	
Lo-X	ODD	ATT	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	HI=ENCRG	HI=EVEN	STD CT
Suit 2	HI=EVEN	SUIT PREF	STD ATT
3			
1	HI=ENCRG	STD SMITH	STD CT
NT 2	HI=EVEN	SUIT PREF	STD ATT
3	SUIT PREF	STD CT	
Signals (including Trumps): Standard			
Standard signals, std echo smith, std suit preference			
Std present count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Nat			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Supp DBL until 2♥			

W B F CONVENTION CARD
CATEGORY: GREEN
COUNTRY: CHILE
PLAYERS: ROBLES J + BASCUÑAN M, SMITH J OR ROBLES B
EVENT: OPEN
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural 2/1, 5 card M
1♣ open= can be 2 cards
1♦ open= 4+♦
2♦/♥/♠=Weak 2 nat
1NT open=14+ to 16
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1M-3♣= Mixed Raise 7-9hcp 4+card supp
1M-3♦= 10-12hcp 4+card supp
1♥-2♠=10-12hcp 3 cards supp
1♠-3♥=10-12hcp 3 cards supp
1M-3M=weak, 1m-3m=weak
1♦-3♣=7-9hcp raise
1♣-2♦=7-9hcp raise
3NT Opening = solid m
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

